hinterland godslayer chronicles 2 james clemens

**Hinterland**

When a skull, deformed and corrupted by dark Graces, is discovered, former Shadowknight Tylar must discover the mystery behind it, a quest the leads him into the heart of the Hinterland, a desolate region from which no Shadowknight has ever returned. Reprint.

**Shadowfall - Book One of the Godslayer Chronicles**

Four millennia have passed since the gods came to Myrillia, creating the nine lands of peace as a haven from the nightmarish, accursed Hinterlands. In all this time nothing has disturbed the harmony of the nine lands. But now the goddess of the Summering Isles has been murdered. The only witness is Tylar de Noche, a crippled and disgraced former Shadowknight. As he holds the dying goddess, her last breath bestows a powerful blessing on him—a mark that heals his broken body. A mark that many see as proof that he killed a god. A mark that unleashes a powerful force of darkness within him. Chased across Myrillia by enemies both human and ethereal, Tylar must uncover and face down a being powerful enough to kill an immortal—the true godslayer. For if he fails, all of Myrillia will fall into shadow.

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**Wit'ch Fire**

“I loved every page of this book. Clemens has constructed a world of magic that’s never been seen before, with a cast of beings who are so engaging and entrancing that you never want the story to end.”—John Saul On a fateful night five centuries ago, three mages made a desperate last stand, sacrificing everything to preserve the only hope of goodness in the beautiful, doomed land of Alasea. Now, on the anniversary of that ominous night, a girl-child ripens into the heritage of lost power. But before she can even comprehend her terrible new gift, the Dark Lord dispatches his winged monsters to capture her and bring him the embryonic magic she embodies. Fleeing the minions of darkness, Elena is swept toward certain doom—and into the company of unexpected allies. There she forms a band of the hunted and the cursed, the outcasts and the outlaws, to battle the unstoppable forces of evil and rescue a once-glorious empire . . . Praise for Wit’ch Fire “Wit’ch Fire grabs at your heart and tears a little hole, then tears another, and another—a brutal and beautiful ride. I can’t put the book down!”—R. A. Salvatore “Full of violence, magical pyrotechnics, and black-heared villains.”—Publishers Weekly
Wit'ch Gate

The dazzling epic of The Banned and the Banished has established James Clemens as an exciting new voice in fantasy fiction. Now his remarkable skills reach their peak with Wit'ch Gate, as one girl remains her realm's only hope against the forces of darkness. In a spectacular feat of daring and magic, Elena and her army of outlaws and rebels have defeated evil's minions and released the mystic secrets of the Blood Diary. But the malevolent Dark Lord has unleashed the Weirgates—black wells of ferocious energy that are his greatest source of power. Now Elena's bravest allies are sent to find and destroy the Gates, as windships carry the fight north to the frigid woodlands, south to the burning desert sands, and east to the blasted regions of dread Gul'gotha. Along the way, they will face their own personal demons as well. The twin brothers Mogweed and Fardale race against time to break the curse that has stolen their shapechanging birthright, and Elena's brother Joach must evade the desert sandsharks if he is to master his own elemental power. The trail will lead them even to the fabulous el'vin homeland of Stormhaven. None of the rebels will come back unscathed, some never returning at all. And Elena herself must journey to Gulgotha. Daring the enemy's own lair, she must emerge victorious if she is to reveal the secret of the Dark Lord's frightening identity—and the shocking nature of his vast powers.

Godslayer - Volume II of The Sundering

Supreme Commander Lord Tanaros was once human. But he chose darkness and immortality when his wife betrayed him with his king. He killed them both, and fled the realms of Men and now cares nothing for their fates. A thousand years passed. His only allegiance is to his master, the dark god Satoris, who gave the gift of Life to the race of Men. Satoris, who rebelled against his elder brother God Haomane who had demanded that gift be taken away. Their fight cracked the very world in two; the name of Satoris became the word for evil throughout all the races, while the legend of Tanaros is the seminal tale of treachery. And yet not all tales told are true. A final prophecy has begun to unfold, and the races are uniting in their quest to rid the world of Satoris. The elder gods and goddesses, stranded on the other side of the world, send dreams to spur all to destroy Satoris and Tanaros, but those loyal to their god know a different side of the story and try to defend their citadel of Darkhaven, where Satoris sits in sorrow, controlling his own dominion, seeking neither victory nor vengeance. Satoris's followers capture the beautiful Elvish princess Cerelinde, and without her the Allies cannot fulfill the prophecy. All who support Satoris clamor for her death—but Satoris refuses to act like the monster that he is made out to be, for he recognizes in Cerelinde a spark of the love that he once bore for his fellow gods. She is a great danger to Satoris—and a greater danger for Tanaros and all that he holds dear. For she reminds him that not all women need be false... and that though he may be immune to death, his heart is still very much mortal. Strong storytelling with evocative, compelling, and unforgettable characters, Godslayer is the thrilling conclusion to the events begun in Banewreaker, a haunting tale of love and loss that ultimately asks the question: If all that is considered good considers you evil, are you? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Wit'ch Star - Book Five of The Banned and the Banished
Rarely has a young writer won a place among the major talents in fantasy fiction as quickly as James Clemens. In the first four novels of his breathtaking epic, The Banned and the Banished, Clemens has woven an ever-deepening spell of wonderment with his boundless imagination and matchless storytelling gifts. Now he brings his saga to a masterful and breathtaking climax as the wit'ch Elena faces the unmasked evil of the Dark Lord for the final time in a cataclysmic conclusion that will shatter her understanding of all that has gone before. . . . The three deadly Weirgates are destroyed but the threat of the Dark Lord remains. And so Elena and her companions have gone their separate ways to prepare for what is yet to come. Elena herself has journeyed to the beautiful city of A'loa Glen, there to recover her strength and spirit. Enter Harlequin Quail. Some might call him a fool, but the little man in the jester’s suit claims to be a spy. And he comes fresh from the foul fortress of Blackhall itself, where the Dark Lord dwells. There he uncovered things that spell certain doom— for a final Weirgate remains, the most potent one of all. And with it, in just one moon’s time, the Dark Lord will avenge his earlier defeat, destroying the heart of the land and ushering in a reign of evil without end. Only Elena, with the awesome magicks of the Blood Diary, has the power to stop him. Blackhall is all but impregnable. And according to Quail, the Weirgate is well hidden, in a place known only to the Dark Lord himself. Thus begins a desperate quest like no other. Hunted by the Dark Lord’s minions and threatened by clandestine betrayals, Elena and her brave companions reunite in the effort to locate the last Weirgate and destroy it. Along the way, many questions will be answered and illusions will be smashed. Brother will turn against brother, and the strongest bonds of magic and love will be tested to the breaking point . . . and beyond.

**Wit'ch Storm**

“Clemens has constructed a world of magic that’s never been seen before, with a cast of beings who are so engaging and entrancing that you never want the story to end.”—John Saul

Elena bears the mark of the wit’ch upon her palm, the crimson stain that testifies to an awesome power of unimaginable potency: wild, seductive, difficult to control. Only a mistress of blood magick can stand against the foul minions and all-corrupting evil of the Dark Lord. But Elena is not yet the mistress of her magick. Protected by an ageless warrior and a band of renegades, she quests for a lost city where prophecies speak of a mystic tome that holds the key to the Dark Lord’s defeat. But if the Dark Lord finds her first, Elena will become his most fearsome weapon . . .

**Surface Detail**

It begins in the realm of the Real, where matter still matters. It begins with a murder. And it will not end until the Culture has gone to war with death itself. Lededje Y'breq is one of the Intagliated, her marked body bearing witness to a family shame, her life belonging to a man whose lust for power is without limit. Prepared to risk everything for her freedom, her release - when it comes - is at a price, and to put things right she will need the help of the Culture. Benevolent, enlightened and almost infinitely resourceful though it may be, the Culture can only do so much for any individual. With the assistance of one of its most powerful - and arguably deranged - warships, Lededje finds herself heading into a combat zone not even sure which side the Culture is really on. A war - brutal, far-reaching - is already raging within the digital
realms that store the souls of the dead, and it’s about to erupt into reality. It started in the realm of the Real and that is where it will end. It will touch countless lives and affect entire civilizations, but at the center of it all is a young woman whose need for revenge masks another motive altogether.

**Wit'ch War**

Wit’ch War is the dazzling third volume in the epic saga of The Banned and the Banished In her hands, the young wit’ch Elena holds the awesome energies of blood magick—and more. For the fate of all Alasea hinges on her recovery of the Blood Diary, a potent talisman forged five hundred years ago, then locked away behind wards too strong for any mage to break. But only with the secrets recorded in its pages can Elena defeat the evil magicks of the Dark Lord. The challenge? The Diary lies hidden in A'loa Glen, the fabled city that belongs to Shorkan, chief lieutenant of the Dark Lord, and his fearsome army. Now, with the aid of the ocean-dwelling Sywen and her great dragon, Elena prepares a desperate invasion of A'loa Glen. At her side stands the one-armed warrior Er'ril, her faithful protector and the only man who knows how to unlock the wards surrounding the Blood Diary—a man who also happens to be the brother of the dreaded Shorkan. Meanwhile, Elena's brother, whose magick brings him prophetic dreams, has glimpsed a future in which Elena falls by the deadly sword of . . . Er'ril. But his visions do not always come true. How can he act against his sister's trusted guardian on the basis of a future betrayal that may never happen? For Elena's sake, and for the sake of all Alasea, how can he afford not to?